

Nate Davis, Product Designer

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Employment

UI/UX Designer & Developer, Freelance *Apr 2019 - Present*

- Website maintenance for retainer clients + Upwork.com

UI/UX Designer & Developer, EightBit Studios *Jul 2018 - Apr 2019, Chicago*

- Redesign and front-end implementation for global B2B Saas tool.
- UI development for enterprise sales demo application.
- Motion and creative technologist work for in-house Saas startup.

UI/UX Designer, Caremerge *Mar 2016 - Feb 2018, Chicago/Remote*

- Startup. Joined shortly after seed round and stayed through series C funding.
- Led design initiatives for web, mobile, kiosk apps & pattern libraries.
- Introduced Design Ops & version control workflow, leading to faster design reviews.
- Piloted the company's platform into voice adoption, with Alexa.
- Participated in UX research and user testing with Senior Citizens.
- Organized and led implementation of user analytics and funnels for EHR app to stakeholders and Project Managers.

Lead Designer & Developer, Mappdom *Jul 2015 - Jan 2016, Remote*

- Led Design & Development of mobile apps that were sold to SMBs across the United States (restaurants, salons, etc).

QA Analyst, Tribe *Jan 2015 - Jun 2015, Remote*

- Front End QA testing for Tribe Web App, which assisted the company towards a successful seed round. Worked directly with CTO, iteratively testing new releases on desktop and mobile browsers

Jr. Designer/Front End Developer, MyCNAJobs *Nov 2014 - Dec 2014, Chicago*

- Designed and coded new landing pages. Designed pitch decks with CEO that landed 30k+ deals.

Skills

UI/UX Design
UI/UX Development
Prototyping
Interaction/Motion Design
Design Systems
User Testing
Remote Work
Startups
Agile

Tools

Figma & Sketch
Principle
HTML / CSS / SASS
Visual Studio Code
CMD Line/Terminal
Git
Styled Components
React / React Native
Notion
Most PM Tools (Jira, Basecamp etc)
Adobe Product Suite

Education

Product Design,
Chicago Startup
Institute
2014